

---- Minecraft Network Protocol Error Report ----
// Wait, was the last bit one or zero?

Time: 2025-04-20 01:36:36

Description: Packet handling error

```
java.net.SocketException: Connection reset
    at
java.base/sun.nio.ch.SocketChannelImpl.throwConnectionReset(SocketChannelImpl.java:401)
    at java.base/sun.nio.ch.SocketChannelImpl.read(SocketChannelImpl.java:434)
    at io.netty.buffer.PooledByteBuf.setBytes(PooledByteBuf.java:255)
    at io.netty.buffer.AbstractByteBuf.writeBytes(AbstractByteBuf.java:1132)
    at
io.netty.channel.socket.nio.NioSocketChannel.doReadBytes(NioSocketChannel.java:356)
    at
io.netty.channel.nio.AbstractNioByteChannel$NioByteUnsafe.read(AbstractNioByteChannel.java:151)
    at
io.netty.channel.nio.NioEventLoop.processSelectedKey(NioEventLoop.java:796)
    at
io.netty.channel.nio.NioEventLoop.processSelectedKeysOptimized(NioEventLoop.java:732)
    at
io.netty.channel.nio.NioEventLoop.processSelectedKeys(NioEventLoop.java:658)
    at io.netty.channel.nio.NioEventLoop.run(NioEventLoop.java:562)
    at
io.netty.util.concurrent.SingleThreadEventExecutor$4.run(SingleThreadEventExecutor.java:998)
    at io.netty.util.internal.ThreadExecutorMap$2.run(ThreadExecutorMap.java:74)
    at java.base/java.lang.Thread.run(Thread.java:1583)
```

A detailed walkthrough of the error, its code path and all known details is as follows:

-- Head --

Thread: Netty Client IO #3

Stacktrace:

at wk.a(SourceFile:33)

-- Connection --

Details:

Protocol: play

Flow: CLIENTBOUND

Is Local: false

Server type: LAN

Server brand: vanilla

Stacktrace:

```
    at wk.a(SourceFile:33)
    at zr.a(SourceFile:62)
    at gll.a(SourceFile:131)
    at gll.a(SourceFile:122)
    at vv.exceptionCaught(SourceFile:161)
    at
io.netty.channel.AbstractChannelHandlerContext.invokeExceptionCaught(AbstractChannel
HandlerContext.java:346)
    at
io.netty.channel.AbstractChannelHandlerContext.invokeExceptionCaught(AbstractChannel
HandlerContext.java:325)
    at
io.netty.channel.AbstractChannelHandlerContext.fireExceptionCaught(AbstractChannelHa
ndlerContext.java:317)
    at
io.netty.channel.DefaultChannelPipeline$HeadContext.exceptionCaught(DefaultChannelPi
pline.java:1324)
    at
io.netty.channel.AbstractChannelHandlerContext.invokeExceptionCaught(AbstractChannel
HandlerContext.java:346)
    at
io.netty.channel.AbstractChannelHandlerContext.invokeExceptionCaught(AbstractChannel
HandlerContext.java:325)
    at
io.netty.channel.DefaultChannelPipeline.fireExceptionCaught(DefaultChannelPipeline.j
ava:856)
    at
io.netty.channel.nio.AbstractNioByteChannel$NioByteUnsafe.handleReadException(Abstra
ctNioByteChannel.java:125)
    at
io.netty.channel.nio.AbstractNioByteChannel$NioByteUnsafe.read(AbstractNioByteChanne
l.java:177)
    at
io.netty.channel.nio.NioEventLoop.processSelectedKey(NioEventLoop.java:796)
    at
io.netty.channel.nio.NioEventLoop.processSelectedKeysOptimized(NioEventLoop.java:732
)
    at
io.netty.channel.nio.NioEventLoop.processSelectedKeys(NioEventLoop.java:658)
    at io.netty.channel.nio.NioEventLoop.run(NioEventLoop.java:562)
    at
io.netty.util.concurrent.SingleThreadEventExecutor$4.run(SingleThreadEventExecutor.j
ava:998)
    at io.netty.util.internal.ThreadExecutorMap$2.run(ThreadExecutorMap.java:74)
    at java.base/java.lang.Thread.run(Thread.java:1583)
```

-- System Details --

Details:

Minecraft Version: 1.21.5

Minecraft Version ID: 1.21.5
Operating System: Windows 11 (amd64) version 10.0
Java Version: 21.0.3, Microsoft
Java VM Version: OpenJDK 64-Bit Server VM (mixed mode), Microsoft
Memory: 230676840 bytes (219 MiB) / 1006632960 bytes (960 MiB) up to 2147483648 bytes (2048 MiB)
CPUs: 4
Processor Vendor: GenuineIntel
Processor Name: Intel(R) Core(TM) i3-1005G1 CPU @ 1.20GHz
Identifier: Intel64 Family 6 Model 126 Stepping 5
Microarchitecture: Ice Lake (Client)
Frequency (GHz): 1.19
Number of physical packages: 1
Number of physical CPUs: 2
Number of logical CPUs: 4
Graphics card #0 name: Intel(R) UHD Graphics
Graphics card #0 vendor: Intel Corporation
Graphics card #0 VRAM (MiB): 1024.00
Graphics card #0 deviceId: VideoController1
Graphics card #0 versionInfo: 26.20.100.7871
Memory slot #0 capacity (MiB): 8192.00
Memory slot #0 clockSpeed (GHz): 2.67
Memory slot #0 type: DDR4
Virtual memory max (MiB): 13601.61
Virtual memory used (MiB): 11657.34
Swap memory total (MiB): 5632.00
Swap memory used (MiB): 410.50
Space in storage for jna.tmpdir (MiB): available: 288365.38, total: 487245.00
Space in storage for org.lwjgl.system.SharedLibraryExtractPath (MiB): available: 288365.38, total: 487245.00
Space in storage for io.netty.native.workdir (MiB): available: 288365.38, total: 487245.00
Space in storage for java.io.tmpdir (MiB): available: 288365.38, total: 487245.00
Space in storage for workdir (MiB): available: 288365.38, total: 487245.00
JVM Flags: 9 total;
-XX:HeapDumpPath=MojangTricksIntelDriversForPerformance_javaw.exe_minecraft.exe.heapdump -Xss1M -Xmx2G -XX:+UnlockExperimentalVMOptions -XX:+UseG1GC
-XX:G1NewSizePercent=20 -XX:G1ReservePercent=20 -XX:MaxGCPauseMillis=50
-XX:G1HeapRegionSize=32M