

---- Minecraft Crash Report ----
// You're mean.

Time: 7/1/13 7:02 PM
Description: Unexpected error

java.lang.IllegalStateException: Cannot determine close requested state of uncreated window
at org.lwjgl.opengl.Display.isCloseRequested(Display.java:549)
at atn.S(SourceFile:646)
at atn.d(SourceFile:618)
at net.minecraft.client.main.Main.main(SourceFile:101)

A detailed walkthrough of the error, its code path and all known details is as follows:

-- System Details --
Details:

Minecraft Version: 1.6.1
Operating System: Mac OS X (x86_64) version 10.7.5
Java Version: 1.6.0_51, Apple Inc.
Java VM Version: Java HotSpot(TM) 64-Bit Server VM (mixed mode), Apple Inc.
Memory: 52940384 bytes (50 MB) / 85000192 bytes (81 MB) up to 1069416448 bytes (1019 MB)
JVM Flags: 1 total; -Xmx1G
AABB Pool Size: 0 (0 bytes; 0 MB) allocated, 0 (0 bytes; 0 MB) used
Suspicious classes: No suspicious classes found.
IntCache: cache: 0, tcache: 0, allocated: 0, tallocated: 0
Launched Version: 1.6.1
LWJGL: 2.9.0
OpenGL: ~~ERROR~~ RuntimeException: No OpenGL context found in the current thread.
Is Modded: Probably not. Jar signature remains and client brand is untouched.
Type: Client (map_client.txt)
Resource Pack: Default
Profiler Position: N/A (disabled)
Vec3 Pool Size: ~~ERROR~~ NullPointerException: null