---- Minecraft Crash Report ----

// Uh... Did I do that?

Time: 24/04/14 2:15 PM

Description: Ticking memory connection

java.lang.IllegalArgumentException: n must be positive

 at java.util.Random.nextInt(Unknown Source)

 at ahz.a(SourceFile:122)

 at ahz.a(SourceFile:27)

 at aht.a(SourceFile:364)

 at aqy.a(SourceFile:432)

 at mr.a(SourceFile:166)

 at apw.a(SourceFile:781)

 at mr.c(SourceFile:101)

 at mq.<init>(SourceFile:34)

 at mp.a(SourceFile:220)

 at mp.d(SourceFile:354)

 at oh.d(SourceFile:235)

 at ng.a(SourceFile:281)

 at jd.a(SourceFile:137)

 at je.a(SourceFile:63)

 at ej.a(SourceFile:174)

 at nb.c(SourceFile:134)

 at net.minecraft.server.MinecraftServer.v(SourceFile:540)

 at net.minecraft.server.MinecraftServer.u(SourceFile:453)

 at bvj.u(SourceFile:117)

 at net.minecraft.server.MinecraftServer.run(SourceFile:369)

 at li.run(SourceFile:628)

A detailed walkthrough of the error, its code path and all known details is as follows:

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-- Head --

Stacktrace:

 at java.util.Random.nextInt(Unknown Source)

 at ahz.a(SourceFile:122)

 at ahz.a(SourceFile:27)

 at aht.a(SourceFile:364)

 at aqy.a(SourceFile:432)

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 at je.a(SourceFile:63)

 at ej.a(SourceFile:174)

-- Ticking connection --

Details:

 Connection: ej@5afc26

Stacktrace:

 at nb.c(SourceFile:134)

 at net.minecraft.server.MinecraftServer.v(SourceFile:540)

 at net.minecraft.server.MinecraftServer.u(SourceFile:453)

 at bvj.u(SourceFile:117)

 at net.minecraft.server.MinecraftServer.run(SourceFile:369)

 at li.run(SourceFile:628)

-- System Details --

Details:

 Minecraft Version: 1.7.9

 Operating System: Windows 8 (x86) version 6.2

 Java Version: 1.7.0\_51, Oracle Corporation

 Java VM Version: Java HotSpot(TM) Client VM (mixed mode), Oracle Corporation

 Memory: 226006848 bytes (215 MB) / 653291520 bytes (623 MB) up to 1037959168 bytes (989 MB)

 JVM Flags: 2 total; -XX:HeapDumpPath=MojangTricksIntelDriversForPerformance\_javaw.exe\_minecraft.exe.heapdump -Xmx1G

 AABB Pool Size: 0 (0 bytes; 0 MB) allocated, 0 (0 bytes; 0 MB) used

 IntCache: cache: 0, tcache: 0, allocated: 13, tallocated: 95

 Profiler Position: N/A (disabled)

 Vec3 Pool Size: 0 (0 bytes; 0 MB) allocated, 0 (0 bytes; 0 MB) used

 Player Count: 1 / 8; [mv['BENNOPLAYSMC'/2992332, l='Creative', x=256.19, y=143.41, z=-490.28]]

 Type: Integrated Server (map\_client.txt)

 Is Modded: Probably not. Jar signature remains and both client + server brands are untouched.