Crash report

---- Minecraft Crash Report ----

// Who set us up the TNT?

Time: 7/25/14 8:23 PM

Description: Registering texture

java.lang.IllegalArgumentException: Unknown image type 0

at java.awt.image.BufferedImage.<init>(Unknown Source)

at csa.a(SourceFile:40)

at csn.a(SourceFile:56)

at clu.a(SourceFile:122)

at clu.a(SourceFile:70)

at clu.a(SourceFile:22)

at cly.a(SourceFile:114)

at cly.a(SourceFile:107)

at chp.a(SourceFile:32)

at cop.a(SourceFile:98)

at cop.a(SourceFile:334)

at cop.b(SourceFile:368)

at bxd.a(SourceFile:249)

at bxd.a(SourceFile:107)

at cht.b(SourceFile:1007)

at brp.ar(SourceFile:896)

at brp.a(SourceFile:311)

at net.minecraft.client.main.Main.main(SourceFile:120)

A detailed walkthrough of the error, its code path and all known details is as follows:

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-- Head --

Stacktrace:

at java.awt.image.BufferedImage.<init>(Unknown Source)

at csa.a(SourceFile:40)

-- Resource location being registered --

Details:

Resource location: minecraft:b15

Texture object class: csa

Stacktrace:

at csn.a(SourceFile:56)

at clu.a(SourceFile:122)

at clu.a(SourceFile:70)

at clu.a(SourceFile:22)

-- Block Entity Details --

Details:

Name: Banner // bbf

Stacktrace:

at cly.a(SourceFile:114)

at cly.a(SourceFile:107)

at chp.a(SourceFile:32)

at cop.a(SourceFile:98)

at cop.a(SourceFile:334)

-- Item being rendered --

Details:

Item Type: ajb@c1b9b03

Item Aux: 15

Item NBT: null

Item Foil: false

Stacktrace:

at cop.b(SourceFile:368)

at bxd.a(SourceFile:249)

at bxd.a(SourceFile:107)

-- Screen render details --

Details:

Screen name: bxp

Mouse location: Scaled: (203, 62). Absolute: (407, 355)

Screen size: Scaled: (427, 240). Absolute: (854, 480). Scale factor of 2

-- Affected level --

Details:

Level name: MpServer

All players: 1 total; [cha['werewolfman20'/0, l='MpServer', x=-958.50, y=4.00, z=403.50]]

Chunk stats: MultiplayerChunkCache: 441, 441

Level seed: 0

Level generator: ID 01 - flat, ver 0. Features enabled: false

Level generator options:

Level spawn location: -968.00,4.00,413.00 - World: (-968,4,413), Chunk: (at 8,0,13 in -61,25; contains blocks -976,0,400 to -961,255,415), Region: (-2,0; contains chunks -64,0 to -33,31, blocks -1024,0,0 to -513,255,511)

Level time: 216 game time, 216 day time

Level dimension: 0

Level storage version: 0x00000 - Unknown?

Level weather: Rain time: 0 (now: false), thunder time: 0 (now: false)

Level game mode: Game mode: creative (ID 1). Hardcore: false. Cheats: false

Forced entities: 2 total; [afi['Slime'/354181, l='MpServer', x=-968.69, y=4.02, z=481.59], cha['werewolfman20'/0, l='MpServer', x=-958.50, y=4.00, z=403.50]]

Retry entities: 0 total; []

Server brand: vanilla

Server type: Integrated singleplayer server

Stacktrace:

at ccz.a(SourceFile:308)

at brp.b(SourceFile:2254)

at brp.a(SourceFile:320)

at net.minecraft.client.main.Main.main(SourceFile:120)

-- System Details --

Details:

Minecraft Version: 14w30c

Operating System: Windows 7 (amd64) version 6.1

Java Version: 1.6.0\_14, Sun Microsystems Inc.

Java VM Version: Java HotSpot(TM) 64-Bit Server VM (mixed mode), Sun Microsystems Inc.

Memory: 289087328 bytes (275 MB) / 523501568 bytes (499 MB) up to 1060372480 bytes (1011 MB)

JVM Flags: 6 total; -XX:HeapDumpPath=MojangTricksIntelDriversForPerformance\_javaw.exe\_minecraft.exe.heapdump -Xmx1G -XX:+UseConcMarkSweepGC -XX:+CMSIncrementalMode -XX:-UseAdaptiveSizePolicy -Xmn128M

IntCache: cache: 0, tcache: 0, allocated: 0, tallocated: 0

Launched Version: 14w30c

LWJGL: 2.9.1

OpenGL: ATI Mobility Radeon HD 4330 GL version 2.1.8784, ATI Technologies Inc.

GL Caps: Using GL 1.3 multitexturing.

Using GL 1.3 texture combiners.

Using framebuffer objects because ARB\_framebuffer\_object is supported and separate blending is supported.

Shaders are available because OpenGL 2.1 is supported.

VBOs are available because OpenGL 1.5 is supported.

Using VBOs: No

Is Modded: Probably not. Jar signature remains and client brand is untouched.

Type: Client (map\_client.txt)

Resource Packs: []

Current Language: English (US)

Profiler Position: N/A (disabled)