

--- Minecraft Crash Report ----
// Hey, that tickles! Hehehe!

Time: 10/28/15 1:58 PM

Description: Initializing game

```
org.lwjgl.LWJGLException: Pixel format not accelerated
    at org.lwjgl.opengl.WindowsPeerInfo.nChoosePixelFormat(Native
Method)
    at
org.lwjgl.opengl.WindowsPeerInfo.choosePixelFormat(WindowsPeerInfo.ja
va:52)
    at
org.lwjgl.opengl.WindowsDisplay.createWindow(WindowsDisplay.java:247
)
    at org.lwjgl.opengl.Display.createWindow(Display.java:306)
    at org.lwjgl.opengl.Display.create(Display.java:848)
    at org.lwjgl.opengl.Display.create(Display.java:757)
    at org.lwjgl.opengl.Display.create(Display.java:739)
    at ave.ap(SourceFile:534)
    at ave.am(SourceFile:363)
    at ave.a(SourceFile:310)
    at net.minecraft.client.main.Main.main(SourceFile:124)
```

A detailed walkthrough of the error, its code path and all known details is as follows:

-- Head --

Stacktrace:

```
    at org.lwjgl.opengl.WindowsPeerInfo.nChoosePixelFormat(Native
Method)
    at
org.lwjgl.opengl.WindowsPeerInfo.choosePixelFormat(WindowsPeerInfo.ja
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    at ave.ap(SourceFile:534)
    at ave.am(SourceFile:363)
```

-- Initialization --

Details:

Stacktrace:

at ave.a(SourceFile:310)

at net.minecraft.client.main.Main.main(SourceFile:124)

-- System Details --

Details:

Minecraft Version: 1.8.8

Operating System: Windows 10 (amd64) version 10.0

Java Version: 1.8.0_25, Oracle Corporation

Java VM Version: Java HotSpot(TM) 64-Bit Server VM (mixed mode), Oracle Corporation

Memory: 60056496 bytes (57 MB) / 161026048 bytes (153 MB) up to 1060372480 bytes (1011 MB)

JVM Flags: 6 total; -

XX:HeapDumpPath=MojangTricksIntelDriversForPerformance_javaw.exe_minecraft.exe.heapdump -Xmx1G -XX:+UseConcMarkSweepGC -

XX:+CMSIncrementalMode -XX:-UseAdaptiveSizePolicy -Xmn128M

IntCache: cache: 0, tcache: 0, allocated: 0, tallocated: 0

Launched Version: 1.8.8

LWJGL: 2.9.4

OpenGL: ~~ERROR~~ RuntimeException: No OpenGL context found in the current thread.

GL Caps:

Using VBOs: No

Is Modded: Probably not. Jar signature remains and client brand is untouched.

Type: Client (map_client.txt)

Resource Packs:

Current Language: ~~ERROR~~ NullPointerException: null

Profiler Position: N/A (disabled)

CPU: <unknown>