[21:00:53] [Client thread/INFO]: Setting user: Foltrox

[21:00:55] [Client thread/INFO]: LWJGL Version: 2.9.4

[21:00:56] [Client thread/INFO]: Reloading ResourceManager: Default

[21:00:57] [Sound Library Loader/INFO]: Starting up SoundSystem...

[21:00:57] [Thread-5/INFO]: Initializing LWJGL OpenAL

[21:00:57] [Thread-5/INFO]: (The LWJGL binding of OpenAL. For more information, see http://www.lwjgl.org)

[21:00:58] [Thread-5/INFO]: OpenAL initialized.

[21:00:58] [Sound Library Loader/INFO]: Sound engine started

[21:00:59] [Client thread/INFO]: Created: 1024x512 textures-atlas

[21:01:48] [Client thread/ERROR]: ########## GL ERROR ##########

[21:01:48] [Client thread/ERROR]: @ Post render

[21:01:48] [Client thread/ERROR]: 1286: Invalid framebuffer operation

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[21:01:56] [Client thread/INFO]: Stopping!

[21:01:56] [Client thread/INFO]: SoundSystem shutting down...

[21:01:56] [Client thread/WARN]: Author: Paul Lamb, www.paulscode.com

Java HotSpot(TM) Client VM warning: Using incremental CMS is deprecated and will likely be removed in a future release