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| 19:09:24 | launcher | main | info | Preparing to launch minecraft client for 1.12 |
| 19:09:24 | launcher | main | info | Checking installations. |
| 19:09:24 | launcher | main | info | Minecraft client 1.12 is ready to start. |
| 19:09:24 | launcher | main | info | Starting! |
| 19:09:25 | launcher | main | info | Using default game log configuration client-1.12.xml (outputs XML) |
| 19:09:26 | bhz | Client thread | info | Setting user: K9\_Leader |
| 19:09:27 | bhz | Client thread | info | LWJGL Version: 2.9.4 |
| 19:09:28 | cet | Client thread | info | Reloading ResourceManager: Default |
| 19:09:31 | chk | Sound Library Loader | info | Starting up SoundSystem... |
| 19:09:32 | chk | Thread-3 | info | Initializing LWJGL OpenAL |
| 19:09:32 | chk | Thread-3 | info | (The LWJGL binding of OpenAL. For more information, see http://www.lwjgl.org) |
| 15:09:32 | game |  | error | AL lib: (EE) MMDevApiOpenPlayback: Device init failed: 0x80004005 AL lib: (EE) MMDevApiOpenPlayback: Device init failed: 0x80004005 <log4j:Event logger="chk" timestamp="1498691372154" level="ERROR" thread="Thread-3"> <log4j:Message><![CDATA[Error in class 'LibraryLWJGLOpenAL']]></log4j:Message> </log4j:Event> |
| 15:09:32 | monitor | Process Monitor | error | expected < |
| 19:09:32 | chk | Thread-3 | error | Unable to initialize OpenAL. Probable cause: OpenAL not supported. |
| 19:09:32 | chk | Thread-3 | warn | ERROR MESSAGE: |
| 19:09:32 | chk | Thread-3 | info | Could not locate OpenAL library. |
| 19:09:32 | chk | Thread-3 | warn | STACK TRACE: |
| 19:09:32 | chk | Thread-3 | info | org.lwjgl.openal.AL.create(AL.java:156) |
| 19:09:32 | chk | Thread-3 | info | org.lwjgl.openal.AL.create(AL.java:102) |
| 19:09:32 | chk | Thread-3 | info | org.lwjgl.openal.AL.create(AL.java:206) |
| 19:09:32 | chk | Thread-3 | info | paulscode.sound.libraries.LibraryLWJGLOpenAL.init(LibraryLWJGLOpenAL.java:164) |
| 19:09:32 | chk | Thread-3 | info | paulscode.sound.SoundSystem.CommandNewLibrary(SoundSystem.java:1576) |
| 19:09:32 | chk | Thread-3 | info | paulscode.sound.SoundSystem.CommandQueue(SoundSystem.java:2572) |
| 19:09:32 | chk | Thread-3 | info | paulscode.sound.CommandThread.run(CommandThread.java:121) |
| 19:09:32 | chk | Sound Library Loader | warn | ERROR MESSAGE: |
| 19:09:32 | chk | Sound Library Loader | info | Could not locate OpenAL library. |
| 19:09:32 | chk | Sound Library Loader | info | Starting up SoundSystem... |
| 19:09:32 | chk | Thread-5 | info | Switching to No Sound |
| 19:09:32 | chk | Thread-5 | info | (Silent Mode) |
| 19:09:33 | chk | Sound Library Loader | info | Sound engine started |
| 19:09:34 | cdn | Client thread | info | Created: 1024x512 textures-atlas |
| 19:09:36 | com.mojang.text2speech.NarratorWindows | Client thread | info | Narrator library for x64 successfully loaded |
| 19:09:50 | chb | Server thread | info | Starting integrated minecraft server version 1.12 |
| 19:09:50 | chb | Server thread | info | Generating keypair |
| 19:09:50 | j | Server thread | info | Loaded 488 advancements |
| 19:09:50 | net.minecraft.server.MinecraftServer | Server thread | info | Preparing start region for level 0 |
| 19:09:51 | net.minecraft.server.MinecraftServer | Server thread | info | Preparing spawn area: 10% |
| 19:09:52 | net.minecraft.server.MinecraftServer | Server thread | info | Preparing spawn area: 21% |
| 19:09:53 | net.minecraft.server.MinecraftServer | Server thread | info | Preparing spawn area: 36% |
| 19:09:54 | net.minecraft.server.MinecraftServer | Server thread | info | Preparing spawn area: 52% |
| 19:09:55 | net.minecraft.server.MinecraftServer | Server thread | info | Preparing spawn area: 66% |
| 19:09:56 | net.minecraft.server.MinecraftServer | Server thread | info | Preparing spawn area: 80% |
| 19:09:57 | net.minecraft.server.MinecraftServer | Server thread | info | Preparing spawn area: 96% |
| 19:09:58 | chb | Server thread | info | Changing view distance to 25, from 10 |
| 19:09:58 | pj | Server thread | info | K9\_Leader[local:E:f2f65ea6] logged in with entity id 680 at (-122.5, 69.0, 249.5) |
| 19:09:58 | net.minecraft.server.MinecraftServer | Server thread | info | K9\_Leader joined the game |
| 19:10:00 | net.minecraft.server.MinecraftServer | Server thread | warn | Can't keep up! Did the system time change, or is the server overloaded? Running 2248ms behind, skipping 44 tick(s) |