// Ooh. Shiny.

Time: 7/9/13 1:31 PM

Description: Deserializing Message

java.lang.ClassCastException: com.google.gson.JsonPrimitive cannot be cast to com.google.gson.JsonObject

at cw.a(SourceFile:14)

at cw.deserialize(SourceFile:10)

at com.google.gson.TreeTypeAdapter.read(TreeTypeAdapter.java:58)

at com.google.gson.Gson.fromJson(Gson.java:795)

at com.google.gson.Gson.fromJson(Gson.java:761)

at com.google.gson.Gson.fromJson(Gson.java:710)

at com.google.gson.Gson.fromJson(Gson.java:682)

at cu.c(SourceFile:220)

at bcn.a(SourceFile:518)

at dl.a(SourceFile:49)

at cn.b(SourceFile:350)

at bcn.d(SourceFile:95)

at bcu.b(SourceFile:60)

at atn.k(SourceFile:1380)

at atn.S(SourceFile:662)

at atn.d(SourceFile:618)

at net.minecraft.client.main.Main.main(SourceFile:101)

A detailed walkthrough of the error, its code path and all known details is as follows:

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-- Head --

Stacktrace:

at cw.a(SourceFile:14)

at cw.deserialize(SourceFile:10)

at com.google.gson.TreeTypeAdapter.read(TreeTypeAdapter.java:58)

at com.google.gson.Gson.fromJson(Gson.java:795)

at com.google.gson.Gson.fromJson(Gson.java:761)

at com.google.gson.Gson.fromJson(Gson.java:710)

at com.google.gson.Gson.fromJson(Gson.java:682)

-- Serialized Message --

Details:

JSON string: Cannot send chat message.

Stacktrace:

at cu.c(SourceFile:220)

at bcn.a(SourceFile:518)

at dl.a(SourceFile:49)

at cn.b(SourceFile:350)

at bcn.d(SourceFile:95)

-- Affected level --

Details:

Level name: MpServer

All players: 1 total; [bcx['Mntdewmania'/1860553, l='MpServer', x=330.75, y=103.62, z=23.66]]

Chunk stats: MultiplayerChunkCache: 169

Level seed: 0

Level generator: ID 00 - default, ver 1. Features enabled: false

Level generator options:

Level spawn location: World: (1683,89,-4006), Chunk: (at 3,5,10 in 105,-251; contains blocks 1680,0,-4016 to 1695,255,-4001), Region: (3,-8; contains chunks 96,-256 to 127,-225, blocks 1536,0,-4096 to 2047,255,-3585)

Level time: 72258111 game time, 72499683 day time

Level dimension: 0

Level storage version: 0x00000 - Unknown?

Level weather: Rain time: 0 (now: false), thunder time: 0 (now: false)

Level game mode: Game mode: survival (ID 0). Hardcore: false. Cheats: false

Forced entities: 1 total; [bcx['Mntdewmania'/1860553, l='MpServer', x=330.75, y=103.62, z=23.66]]

Retry entities: 0 total; []

Stacktrace:

at bcu.a(SourceFile:284)

at atn.k(SourceFile:1387)

at atn.S(SourceFile:662)

at atn.d(SourceFile:618)

at net.minecraft.client.main.Main.main(SourceFile:101)

-- Affected level --

Details:

Level name: MpServer

All players: 1 total; [bcx['Mntdewmania'/1860553, l='MpServer', x=330.75, y=103.62, z=23.66]]

Chunk stats: MultiplayerChunkCache: 169

Level seed: 0

Level generator: ID 00 - default, ver 1. Features enabled: false

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Level time: 72258111 game time, 72499683 day time

Level dimension: 0

Level storage version: 0x00000 - Unknown?

Level weather: Rain time: 0 (now: false), thunder time: 0 (now: false)

Level game mode: Game mode: survival (ID 0). Hardcore: false. Cheats: false

Forced entities: 1 total; [bcx['Mntdewmania'/1860553, l='MpServer', x=330.75, y=103.62, z=23.66]]

Retry entities: 0 total; []

-- System Details --

Details:

Minecraft Version: 1.6.1

Operating System: Windows 8 (amd64) version 6.2

Java Version: 1.7.0\_21, Oracle Corporation

Java VM Version: Java HotSpot(TM) 64-Bit Server VM (mixed mode), Oracle Corporation

Memory: 171038584 bytes (163 MB) / 271646720 bytes (259 MB) up to 954466304 bytes (910 MB)

JVM Flags: 1 total; -Xmx1G

AABB Pool Size: 7955 (445480 bytes; 0 MB) allocated, 15 (840 bytes; 0 MB) used

Suspicious classes: No suspicious classes found.

IntCache: cache: 0, tcache: 0, allocated: 3, tallocated: 63

Launched Version: 1.6.1

LWJGL: 2.9.0

OpenGL: Intel(R) HD Graphics GL version 3.1.0 - Build 9.17.10.2849, Intel

Is Modded: Probably not. Jar signature remains and client brand is untouched.

Type: Client (map\_client.txt)

Resource Pack: Sphax PureBDcraft 64x MC15-converted-1373390909696.zip

Profiler Position: N/A (disabled)

Vec3 Pool Size: 568 (31808 bytes; 0 MB) allocated, 18 (1008 bytes; 0 MB) used