[23:36:23] [Client thread/INFO]: Setting user: Mystic\_Junior

[23:36:23] [Client thread/INFO]: (Session ID is token:73a0cc991d6449dfbcc3dffff0639a76:4e9ec5a036c74d7e927f4c213d64c59f)

[23:36:24] [Client thread/INFO]: LWJGL Version: 2.9.1

[23:36:25] [Client thread/INFO]: Reloading ResourceManager: Default

Starting up SoundSystem...

Initializing LWJGL OpenAL

 (The LWJGL binding of OpenAL. For more information, see http://www.lwjgl.org)

OpenAL initialized.

[23:36:26] [Sound Library Loader/INFO]: Sound engine started

[23:36:28] [Client thread/INFO]: Created: 512x512 textures-atlas

[23:36:41] [Server thread/INFO]: Starting integrated minecraft server version 14w30c

[23:36:41] [Server thread/INFO]: Generating keypair

[23:36:41] [Server thread/INFO]: Preparing start region for level 0

[23:36:42] [Server thread/INFO]: Preparing spawn area: 41%

[23:36:43] [Server thread/INFO]: Changing view distance to 12, from 10

[23:36:43] [Server thread/INFO]: Mystic\_Junior[local:E:5fc01d33] logged in with entity id 214 at (455.6681287568197, 79.0, 113.56081637230679)

[23:36:43] [Server thread/INFO]: Mystic\_Junior joined the game

[23:36:44] [Server thread/WARN]: Wrong location! (38, 15) should be (37, 15), abw['Pig'/235, l='Juniorland', x=609.06, y=64.00, z=254.06]

java.lang.Exception: Stack trace

 at java.lang.Thread.dumpStack(Unknown Source)

 at bed.a(SourceFile:641)

 at bet.a(SourceFile:333)

 at bet.a(SourceFile:95)

 at bet.a(SourceFile:83)

 at qk.e(SourceFile:133)

 at qk.c(SourceFile:85)

 at qj.<init>(SourceFile:39)

 at qi.a(SourceFile:231)

 at qi.a(SourceFile:263)

 at sf.a(SourceFile:224)

 at sf.c(SourceFile:276)

 at sf.a(SourceFile:131)

 at ri.b(SourceFile:96)

 at ri.c(SourceFile:54)

 at gp.a(SourceFile:187)

 at qu.c(SourceFile:147)

 at net.minecraft.server.MinecraftServer.y(SourceFile:623)

 at net.minecraft.server.MinecraftServer.x(SourceFile:529)

 at cwp.x(SourceFile:144)

 at net.minecraft.server.MinecraftServer.run(SourceFile:445)

 at java.lang.Thread.run(Unknown Source)

[23:36:48] [Server thread/INFO]: Saving and pausing game...

[23:36:48] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[23:36:48] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[23:36:48] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[23:37:04] [Chunk Batcher 0/WARN]: Needed to grow BufferBuilder buffer: Old size 524288 bytes, new size 2621440 bytes.

[23:39:48] [Server thread/INFO]: Saving and pausing game...

[23:39:48] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[23:39:48] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[23:39:48] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[23:52:39] [Server thread/INFO]: Saving and pausing game...

[23:52:39] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[23:52:39] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[23:52:39] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[23:58:05] [Server thread/INFO]: Saving and pausing game...

[23:58:05] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[23:58:05] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[23:58:05] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[23:58:07] [Server thread/INFO]: Saving and pausing game...

[23:58:07] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[23:58:07] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[23:58:07] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[23:58:11] [Server thread/INFO]: Saving and pausing game...

[23:58:11] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[23:58:11] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[23:58:11] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[23:58:15] [Server thread/INFO]: Saving and pausing game...

[23:58:15] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[23:58:15] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[23:58:15] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[23:58:17] [Server thread/INFO]: Saving and pausing game...

[23:58:17] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[23:58:18] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[23:58:18] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[23:58:20] [Server thread/INFO]: Saving and pausing game...

[23:58:20] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[23:58:20] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[23:58:20] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[23:58:25] [Server thread/INFO]: Saving and pausing game...

[23:58:25] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[23:58:25] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[23:58:25] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[23:59:17] [Server thread/INFO]: Saving and pausing game...

[23:59:17] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[23:59:17] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[23:59:17] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[23:59:27] [Server thread/INFO]: Saving and pausing game...

[23:59:27] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[23:59:27] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[23:59:27] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[00:03:26] [Chunk Batcher 0/WARN]: Needed to grow BufferBuilder buffer: Old size 524288 bytes, new size 2621440 bytes.

[00:08:07] [Server thread/INFO]: Saving and pausing game...

[00:08:07] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[00:08:07] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[00:08:07] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[00:14:44] [Server thread/INFO]: Saving and pausing game...

[00:14:44] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[00:14:44] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[00:14:44] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[00:16:15] [Server thread/INFO]: Saving and pausing game...

[00:16:15] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[00:16:15] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[00:16:15] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[00:18:02] [Server thread/INFO]: Saving and pausing game...

[00:18:02] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[00:18:02] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[00:18:02] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[00:21:18] [Server thread/INFO]: Saving and pausing game...

[00:21:18] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[00:21:18] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[00:21:18] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[00:24:47] [Server thread/INFO]: Saving and pausing game...

[00:24:47] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[00:24:47] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[00:24:47] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[00:27:14] [Server thread/INFO]: Saving and pausing game...

[00:27:14] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[00:27:14] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[00:27:14] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[00:33:39] [Server thread/INFO]: <Mystic\_Junior> Hello Villagers...Breed already!!!

[00:33:39] [Client thread/INFO]: [CHAT] <Mystic\_Junior> Hello Villagers...Breed already!!!

[00:34:12] [Server thread/INFO]: Saving and pausing game...

[00:34:12] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[00:34:12] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[00:34:12] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[00:35:32] [Server thread/INFO]: [Mystic\_Junior: Cleared the inventory of Mystic\_Junior, removing 115 items]

[00:35:32] [Client thread/INFO]: [CHAT] Cleared the inventory of Mystic\_Junior, removing 115 items

[00:46:44] [Chunk Batcher 0/WARN]: Needed to grow BufferBuilder buffer: Old size 524288 bytes, new size 2621440 bytes.

[00:47:57] [Chunk Batcher 1/WARN]: Needed to grow BufferBuilder buffer: Old size 524288 bytes, new size 2621440 bytes.

[00:48:00] [Chunk Batcher 1/WARN]: Needed to grow BufferBuilder buffer: Old size 524288 bytes, new size 2621440 bytes.

[00:51:19] [Server thread/INFO]: Saving and pausing game...

[00:51:19] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[00:51:19] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[00:51:19] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[00:52:26] [Server thread/INFO]: Saving and pausing game...

[00:52:26] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[00:52:26] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[00:52:26] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[00:53:02] [Server thread/INFO]: Saving and pausing game...

[00:53:02] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[00:53:02] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[00:53:02] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[00:53:38] [Server thread/INFO]: Saving and pausing game...

[00:53:38] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[00:53:38] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[00:53:38] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[00:55:09] [Server thread/INFO]: Saving and pausing game...

[00:55:09] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[00:55:09] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[00:55:09] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[01:02:29] [Server thread/INFO]: Saving and pausing game...

[01:02:29] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[01:02:29] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[01:02:29] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[01:16:58] [Server thread/INFO]: Saving and pausing game...

[01:16:58] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[01:16:58] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[01:16:58] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[01:28:02] [Server thread/INFO]: [@: Given Speed (ID 1) \* 5 to Mystic\_Junior for 30 seconds]

[01:28:02] [Client thread/INFO]: [CHAT] [@: Given Speed (ID 1) \* 5 to Mystic\_Junior for 30 seconds]

[01:28:35] [Server thread/INFO]: Saving and pausing game...

[01:28:35] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[01:28:35] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[01:28:35] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[01:31:36] [Server thread/WARN]: Wrong location! (34, 18) should be (35, 18), abn['Chicken'/1974273, l='Juniorland', x=558.76, y=73.00, z=288.51]

java.lang.Exception: Stack trace

 at java.lang.Thread.dumpStack(Unknown Source)

 at bed.a(SourceFile:641)

 at bet.a(SourceFile:333)

 at bet.a(SourceFile:95)

 at bet.a(SourceFile:83)

 at qk.e(SourceFile:133)

 at qk.c(SourceFile:85)

 at qk.d(SourceFile:120)

 at aqa.a(SourceFile:278)

 at aqa.f(SourceFile:274)

 at aqa.p(SourceFile:661)

 at avp.c(SourceFile:66)

 at asv.b(SourceFile:421)

 at ql.h(SourceFile:375)

 at ql.c(SourceFile:202)

 at net.minecraft.server.MinecraftServer.y(SourceFile:597)

 at net.minecraft.server.MinecraftServer.x(SourceFile:529)

 at cwp.x(SourceFile:144)

 at net.minecraft.server.MinecraftServer.run(SourceFile:445)

 at java.lang.Thread.run(Unknown Source)

[01:31:38] [Server thread/WARN]: Wrong location! (49, -3) should be (49, -4), abw['Pig'/1989864, l='Juniorland', x=787.90, y=100.00, z=-44.01]

java.lang.Exception: Stack trace

 at java.lang.Thread.dumpStack(Unknown Source)

 at bed.a(SourceFile:641)

 at bet.a(SourceFile:333)

 at bet.a(SourceFile:95)

 at bet.a(SourceFile:83)

 at qk.e(SourceFile:133)

 at qk.c(SourceFile:85)

 at qk.d(SourceFile:120)

 at aqa.a(SourceFile:278)

 at aqa.f(SourceFile:274)

 at aqa.p(SourceFile:661)

 at avp.c(SourceFile:66)

 at asv.b(SourceFile:421)

 at ql.h(SourceFile:375)

 at ql.c(SourceFile:202)

 at net.minecraft.server.MinecraftServer.y(SourceFile:597)

 at net.minecraft.server.MinecraftServer.x(SourceFile:529)

 at cwp.x(SourceFile:144)

 at net.minecraft.server.MinecraftServer.run(SourceFile:445)

 at java.lang.Thread.run(Unknown Source)

[01:31:44] [Server thread/WARN]: Wrong location! (49, -6) should be (49, -5), acf['Sheep'/1996148, l='Juniorland', x=789.55, y=82.00, z=-80.02]

java.lang.Exception: Stack trace

 at java.lang.Thread.dumpStack(Unknown Source)

 at bed.a(SourceFile:641)

 at bet.a(SourceFile:333)

 at bet.a(SourceFile:95)

 at bet.a(SourceFile:83)

 at qk.e(SourceFile:133)

 at qk.c(SourceFile:85)

 at qk.d(SourceFile:120)

 at aqa.a(SourceFile:278)

 at aqa.f(SourceFile:274)

 at aqa.p(SourceFile:661)

 at avp.c(SourceFile:66)

 at asv.b(SourceFile:421)

 at ql.h(SourceFile:375)

 at ql.c(SourceFile:202)

 at net.minecraft.server.MinecraftServer.y(SourceFile:597)

 at net.minecraft.server.MinecraftServer.x(SourceFile:529)

 at cwp.x(SourceFile:144)

 at net.minecraft.server.MinecraftServer.run(SourceFile:445)

 at java.lang.Thread.run(Unknown Source)

[01:39:01] [Server thread/INFO]: Saving and pausing game...

[01:39:01] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[01:39:01] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[01:39:01] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[01:45:37] [Server thread/INFO]: Saving and pausing game...

[01:45:37] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[01:45:38] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[01:45:38] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[01:47:09] [Server thread/INFO]: Saving and pausing game...

[01:47:09] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[01:47:09] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[01:47:09] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[01:56:53] [Server thread/INFO]: Saving and pausing game...

[01:56:53] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[01:56:53] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[01:56:53] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[01:57:50] [Server thread/INFO]: Changing difficulty to PEACEFUL, from EASY

[01:58:01] [Server thread/INFO]: Saving and pausing game...

[01:58:01] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[01:58:01] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[01:58:01] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[02:07:01] [Server thread/INFO]: [Mystic\_Junior: Set own game mode to Survival Mode]

[02:07:01] [Client thread/INFO]: [CHAT] Your game mode has been updated

[10:46:41] [Server thread/INFO]: [Mystic\_Junior: Set own game mode to Creative Mode]

[10:46:41] [Client thread/INFO]: [CHAT] Your game mode has been updated

[10:46:50] [Server thread/INFO]: Saving and pausing game...

[10:46:50] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[10:46:50] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[10:46:50] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[12:17:15] [Server thread/INFO]: Stopping server

[12:17:15] [Server thread/INFO]: Saving players

[12:17:15] [Server thread/INFO]: Saving worlds

[12:17:15] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Overworld

[12:17:15] [Server thread/INFO]: Saving chunks for level 'Juniorland'/Nether

[12:17:15] [Server thread/INFO]: Saving chunks for level 'Juniorland'/The End

[12:17:23] [Client thread/INFO]: Stopping!

SoundSystem shutting down...

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