

[21:31:26] [main/WARN]: Ambiguity between arguments [teleport, destination] and [teleport, targets] with inputs: [Player, 0123, @e, dd12be42-52a9-4a91-a8a1-11c01849e498]

[21:31:26] [main/WARN]: Ambiguity between arguments [teleport, location] and [teleport, destination] with inputs: [0.1 -0.5 .9, 0 0 0]

[21:31:26] [main/WARN]: Ambiguity between arguments [teleport, location] and [teleport, targets] with inputs: [0.1 -0.5 .9, 0 0 0]

[21:31:26] [main/WARN]: Ambiguity between arguments [teleport, targets] and [teleport, destination] with inputs: [Player, 0123, dd12be42-52a9-4a91-a8a1-11c01849e498]

[21:31:26] [main/WARN]: Ambiguity between arguments [teleport, targets, location] and [teleport, targets, destination] with inputs: [0.1 -0.5 .9, 0 0 0]

[21:31:26] [Server thread/INFO]: Starting minecraft server version 19w11b

[21:31:26] [Server thread/INFO]: Loading properties

[21:31:26] [Server thread/INFO]: Default game type: SURVIVAL

[21:31:26] [Server thread/INFO]: Generating keypair

[21:31:27] [Server thread/INFO]: Starting Minecraft server on *:123456

[21:31:27] [Server thread/INFO]: Using default channel type

[21:31:28] [Server thread/INFO]: Preparing level "world"

[21:31:28] [Server thread/INFO]: Reloading ResourceManager: Default, anti enderman grief, customizable armor stands, double shulker shells, double slab crafting, dragon drops elytra, more bricks crafting, more mob heads v1.2.0, more stairs crafting v1.0.0, multiplayer sleep v1.0.0, silence mobs v1.0.0, Bowajility's Tweaks to Minecraft

[21:31:32] [Server thread/INFO]: Loaded 6 recipes

[21:31:34] [Server thread/ERROR]: Couldn't read loot table minecraft:entities/elder_guardian from minecraft:loot_tables/entities/elder_guardian.json

com.google.gson.JsonSyntaxException: Unknown function 'minecraft:set_data'

at cog\$a.a(SourceFile:90) ~[server.jar:??]

at cog\$a.deserialize(SourceFile:80) ~[server.jar:??]

at com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69) ~[server.jar:??]

at

com.google.gson.internal.bind.TypeAdapterRuntimeTypeWrapper.read(TypeAdapterRuntimeTypeWrapper.java:41) ~[server.jar:??]

at com.google.gson.internal.bind.ArrayTypeAdapter.read(ArrayTypeAdapter.java:72) ~[server.jar:??]

at com.google.gson.Gson.fromJson(Gson.java:887) ~[server.jar:??]

at com.google.gson.Gson.fromJson(Gson.java:952) ~[server.jar:??]

at

com.google.gson.internal.bind.TreeTypeAdapter\$GsonContextImpl.deserialize(TreeTypeAdapter.java:162) ~[server.jar:??]

at zi.a(SourceFile:440) ~[server.jar:??]

at zi.a(SourceFile:456) ~[server.jar:??]

at cnp\$e.a(SourceFile:158) ~[server.jar:??]

at cnp\$e.b(SourceFile:134) ~[server.jar:??]

at cnm\$a.a(SourceFile:53) ~[server.jar:??]

at cnm\$a.deserialize(SourceFile:41) ~[server.jar:??]

at com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69) ~[server.jar:??]

at

com.google.gson.internal.bind.TypeAdapterRuntimeTypeWrapper.read(TypeAdapterRuntimeTypeWrapper.java:41) ~[server.jar:??]

at com.google.gson.internal.bind.ArrayTypeAdapter.read(ArrayTypeAdapter.java:72) ~[server.jar:??]

at com.google.gson.Gson.fromJson(Gson.java:887) ~[server.jar:??]

at com.google.gson.Gson.fromJson(Gson.java:952) ~[server.jar:??]

at

com.google.gson.internal.bind.TreeTypeAdapter\$GsonContextImpl.deserialize(TreeTypeAdapter.java:162) ~[server.jar:??]

at zi.a(SourceFile:440) ~[server.jar:??]

at zi.a(SourceFile:448) ~[server.jar:??]

at cmv\$b.a(SourceFile:173) ~[server.jar:??]

at cmv\$b.deserialize(SourceFile:169) ~[server.jar:??]

at com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69) ~[server.jar:??]

at

com.google.gson.internal.bind.TypeAdapterRuntimeTypeWrapper.read(TypeAdapterRuntimeTypeWrapper.java:41) ~[server.jar:??]

at com.google.gson.internal.bind.ArrayTypeAdapter.read(ArrayTypeAdapter.java:72) ~[server.jar:??]

at com.google.gson.Gson.fromJson(Gson.java:887) ~[server.jar:??]

at com.google.gson.Gson.fromJson(Gson.java:952) ~[server.jar:??]

at

com.google.gson.internal.bind.TreeTypeAdapter\$GsonContextImpl.deserialize(TreeTypeAdapter.java:162) ~[server.jar:??]

at zi.a(SourceFile:440) ~[server.jar:??]

at zi.a(SourceFile:456) ~[server.jar:??]

at cmz\$b.a(SourceFile:215) ~[server.jar:??]

at cmz\$b.deserialize(SourceFile:211) ~[server.jar:??]

at com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69) ~[server.jar:??]

at zi.a(SourceFile:493) ~[server.jar:??]

at zi.a(SourceFile:518) ~[server.jar:??]

at zi.a(SourceFile:538) ~[server.jar:??]

at cnb.a(SourceFile:63) ~[server.jar:??]

at xb.b(SourceFile:12) ~[server.jar:??]

at java.util.concurrent.CompletableFuture.uniRun(Unknown Source) ~[?:1.8.0_201]

at java.util.concurrent.CompletableFuture\$UniRun.tryFire(Unknown Source) ~[?:1.8.0_201]

at java.util.concurrent.CompletableFuture\$Completion.run(Unknown Source) ~[?:1.8.0_201]

at xd.a(SourceFile:71) ~[server.jar:??]

at re.run(SourceFile:18) [server.jar:??]

at afy.g(SourceFile:122) [server.jar:??]

at agc.g(SourceFile:23) [server.jar:??]

at afy.p(SourceFile:101) [server.jar:??]

at net.minecraft.server.MinecraftServer.p(SourceFile:693) [server.jar:??]

at afy.c(SourceFile:110) [server.jar:??]

at net.minecraft.server.MinecraftServer.b(SourceFile:1448) [server.jar:??]

at net.minecraft.server.MinecraftServer.a(SourceFile:448) [server.jar:??]

at net.minecraft.server.MinecraftServer.a(SourceFile:364) [server.jar:??]

at ud.d(SourceFile:218) [server.jar:??]

at net.minecraft.server.MinecraftServer.run(SourceFile:603) [server.jar:??]

at java.lang.Thread.run(Unknown Source) [?:1.8.0_201]

[21:31:34] [Server thread/WARN]: Found validation problem in {minecraft:entities/villager}.pools[1].entries[0]: Unknown loot table called minecraft:entities/reference/villager/villager_death

[21:31:36] [Server thread/INFO]: Loaded 29 custom command functions

[21:31:37] [Server thread/ERROR]: Parsing error loading custom advancement minecraft:adventure/kill_a_mob: Unknown entity type 'minecraft:illager_beast', valid types are: minecraft:area_effect_cloud, minecraft:armor_stand, minecraft:arrow, minecraft:bat, minecraft:blaze, minecraft:boat, minecraft:cat, minecraft:cave_spider, minecraft:chicken, minecraft:cod, minecraft:cow, minecraft:creeper, minecraft:donkey, minecraft:dolphin, minecraft:dragon_fireball, minecraft:drowned, minecraft:elder_guardian, minecraft:end_crystal, minecraft:ender_dragon, minecraft:enderman, minecraft:endermite, minecraft:evoker_fangs, minecraft:evoker, minecraft:experience_orb, minecraft:eye_of_ender, minecraft:falling_block, minecraft:firework_rocket, minecraft:fox, minecraft:ghast, minecraft:giant, minecraft:guardian, minecraft:horse, minecraft:husk, minecraft:illusioner, minecraft:item, minecraft:item_frame, minecraft:fireball, minecraft:leash_knot, minecraft:llama, minecraft:llama_spit, minecraft:magma_cube, minecraft:mincart, minecraft:chest_mincart, minecraft:command_block_mincart, minecraft:furnace_mincart, minecraft:hopper_mincart, minecraft:spawner_mincart, minecraft:tnt_mincart, minecraft:mule, minecraft:mooshroom, minecraft:ocelot, minecraft:painting, minecraft:panda, minecraft:parrot, minecraft:pig, minecraft:pufferfish, minecraft:zombie_pigman, minecraft:polar_bear, minecraft:tnt, minecraft:rabbit, minecraft:salmon, minecraft:sheep, minecraft:shulker, minecraft:shulker_bullet, minecraft:silverfish, minecraft:skeleton, minecraft:skeleton_horse, minecraft:slime, minecraft:small_fireball, minecraft:snow_golem, minecraft:snowball, minecraft:spectral_arrow, minecraft:spider, minecraft:squid, minecraft:stray, minecraft:trader_llama, minecraft:tropical_fish, minecraft:turtle, minecraft:egg, minecraft:ender_pearl, minecraft:experience_bottle, minecraft:potion, minecraft:trident, minecraft:vex, minecraft:villager, minecraft:iron_golem, minecraft:vindicator, minecraft:pillager, minecraft:wandering_trader, minecraft:witch, minecraft:wither, minecraft:wither_skeleton, minecraft:wither_skull, minecraft:wolf, minecraft:zombie, minecraft:zombie_horse, minecraft:zombie_villager, minecraft:phantom, minecraft:ravager, minecraft:lightning_bolt, minecraft:player, minecraft:fishing_bobber

[21:31:37] [Server thread/ERROR]: Parsing error loading custom advancement minecraft:adventure/kill_all_mobs: Unknown entity type 'minecraft:illager_beast', valid types are: minecraft:area_effect_cloud, minecraft:armor_stand, minecraft:arrow, minecraft:bat, minecraft:blaze, minecraft:boat, minecraft:cat, minecraft:cave_spider, minecraft:chicken, minecraft:cod, minecraft:cow, minecraft:creeper, minecraft:donkey, minecraft:dolphin, minecraft:dragon_fireball, minecraft:drowned, minecraft:elder_guardian, minecraft:end_crystal, minecraft:ender_dragon, minecraft:enderman, minecraft:endermite, minecraft:evoker_fangs, minecraft:evoker, minecraft:experience_orb, minecraft:eye_of_ender, minecraft:falling_block, minecraft:firework_rocket, minecraft:fox, minecraft:ghast, minecraft:giant, minecraft:guardian, minecraft:horse, minecraft:husk, minecraft:illusioner, minecraft:item, minecraft:item_frame, minecraft:fireball, minecraft:leash_knot, minecraft:llama, minecraft:llama_spit, minecraft:magma_cube, minecraft:mincart, minecraft:chest_mincart, minecraft:command_block_mincart, minecraft:furnace_mincart, minecraft:hopper_mincart, minecraft:spawner_mincart, minecraft:tnt_mincart, minecraft:mule, minecraft:mooshroom, minecraft:ocelot, minecraft:painting, minecraft:panda, minecraft:parrot, minecraft:pig, minecraft:pufferfish, minecraft:zombie_pigman, minecraft:polar_bear, minecraft:tnt, minecraft:rabbit, minecraft:salmon, minecraft:sheep, minecraft:shulker, minecraft:shulker_bullet, minecraft:silverfish, minecraft:skeleton, minecraft:skeleton_horse, minecraft:slime, minecraft:small_fireball, minecraft:snow_golem, minecraft:snowball, minecraft:spectral_arrow, minecraft:spider, minecraft:squid, minecraft:stray, minecraft:trader_llama, minecraft:tropical_fish, minecraft:turtle, minecraft:egg, minecraft:ender_pearl, minecraft:experience_bottle, minecraft:potion, minecraft:trident, minecraft:vex, minecraft:villager, minecraft:iron_golem, minecraft:vindicator, minecraft:pillager, minecraft:wandering_trader, minecraft:witch, minecraft:wither, minecraft:wither_skeleton, minecraft:wither_skull, minecraft:wolf, minecraft:zombie, minecraft:zombie_horse, minecraft:zombie_villager, minecraft:phantom, minecraft:ravager, minecraft:lightning_bolt, minecraft:player, minecraft:fishing_bobber

[21:31:38] [Server thread/ERROR]: Couldn't load advancement minecraft:adventure/very_very_frightening: Task Advancement{parentId=mincraft:adventure/throw_trident, display=y@679ca3a8, rewards=AdvancementRewards{experience=0, loot=[], recipes=[], function=bz\$a@6ccb443}, criteria={struck_villager=u@40809d82}, requirements=[{struck_villager}]}

[21:31:38] [Server thread/ERROR]: Couldn't load advancement minecraft:adventure/sniper_duel: Task Advancement{parentId=mincraft:adventure/shoot_arrow, display=y@6fc9edac, rewards=AdvancementRewards{experience=50, loot=[], recipes=[], function=bz\$a@6ccb443}, criteria={killed_skeleton=u@2be1015a}, requirements=[{killed_skeleton}]}

[21:31:38] [Server thread/ERROR]: Couldn't load advancement minecraft:adventure/shoot_arrow: Task Advancement{parentId=mincraft:adventure/kill_a_mob, display=y@1231ab8a, rewards=AdvancementRewards{experience=0, loot=[], recipes=[], function=bz\$a@6ccb443}, criteria={shot_arrow=u@31f98347}, requirements=[{shot_arrow}]}

[21:31:38] [Server thread/ERROR]: Couldn't load advancement minecraft:adventure/totem_of_undying: Task Advancement{parentId=mincraft:adventure/kill_a_mob, display=y@14c8e55d, rewards=AdvancementRewards{experience=0, loot=[], recipes=[], function=bz\$a@6ccb443}, criteria={used_totem=u@6956bf38}, requirements=[{used_totem}]}

[21:31:38] [Server thread/ERROR]: Couldn't load advancement minecraft:adventure/throw_trident: Task Advancement{parentId=mincraft:adventure/kill_a_mob, display=y@47f7ffbf, rewards=AdvancementRewards{experience=0, loot=[], recipes=[], function=bz\$a@6ccb443}, criteria={shot_trident=u@1b842706}, requirements=[{shot_trident}]}

[21:31:38] [Server thread/INFO]: Loaded 810 advancements

[21:31:39] [Server thread/INFO]: Preparing start region for dimension minecraft:overworld

[21:31:45] [Server-Worker-4/INFO]: Preparing spawn area: 0%

[21:31:45] [Server-Worker-3/INFO]: Preparing spawn area: 0%

[21:31:45] [Server-Worker-4/INFO]: Preparing spawn area: 0%

[21:31:45] [Server-Worker-1/INFO]: Preparing spawn area: 0%

[21:31:45] [Server-Worker-6/INFO]: Preparing spawn area: 0%

[21:31:45] [Server-Worker-5/INFO]: Preparing spawn area: 0%

[21:31:45] [Server-Worker-6/INFO]: Preparing spawn area: 0%

[21:31:45] [Server-Worker-5/INFO]: Preparing spawn area: 0%

[21:31:45] [Server-Worker-6/INFO]: Preparing spawn area: 0%

[21:31:45] [Server-Worker-5/INFO]: Preparing spawn area: 0%

[21:31:45] [Server-Worker-2/INFO]: Preparing spawn area: 0%

[21:31:46] [Server-Worker-3/INFO]: Preparing spawn area: 0%

[21:31:47] [Server-Worker-4/INFO]: Preparing spawn area: 0%

[21:31:47] [Server-Worker-4/INFO]: Preparing spawn area: 0%

[21:31:48] [Server-Worker-6/INFO]: Preparing spawn area: 0%

[21:31:48] [Server-Worker-1/INFO]: Preparing spawn area: 0%

[21:31:49] [Server-Worker-7/INFO]: Preparing spawn area: 0%

[21:31:49] [Server-Worker-7/INFO]: Preparing spawn area: 0%

[21:31:50] [Server-Worker-4/INFO]: Preparing spawn area: 0%

[21:31:50] [Server-Worker-3/INFO]: Preparing spawn area: 0%

[21:31:51] [Server-Worker-1/INFO]: Preparing spawn area: 1%

[21:31:51] [Server-Worker-5/INFO]: Preparing spawn area: 5%

[21:31:52] [Server-Worker-3/INFO]: Preparing spawn area: 34%

[21:31:52] [Server-Worker-3/INFO]: Preparing spawn area: 62%

[21:31:53] [Server-Worker-1/INFO]: Preparing spawn area: 92%

[21:31:53] [Server-Worker-6/INFO]: Preparing spawn area: 100%

[21:31:54] [Server thread/INFO]: Time elapsed: 14700 ms

[21:31:54] [Server thread/INFO]: Done (26.207s)! For help, type "help"

[21:32:41] [Server thread/WARN]: Can't keep up! Is the server overloaded? Running 2299ms or 45 ticks behind