

|              |                                               |                                                                                  |
|--------------|-----------------------------------------------|----------------------------------------------------------------------------------|
| 17:3<br>6:33 | launcher                                      | Preparing to launch minecraft client for 1.13-pre10                              |
| 17:3<br>6:34 | launcher                                      | Checking installations.                                                          |
| 17:3<br>6:34 | launcher                                      | Minecraft client 1.13-pre10 is ready to start.                                   |
| 17:3<br>6:34 | launcher                                      | Starting!                                                                        |
| 17:3<br>6:34 | launcher                                      | Using default game log configuration client-1.12.xml (outputs XML)               |
| 17:3<br>6:35 | cfg                                           | Setting user: Mikaok                                                             |
| 17:3<br>6:37 | cfg                                           | LWJGL Version: 3.1.6 build 14                                                    |
| 17:3<br>6:38 | vg                                            | Reloading ResourceManager: Default                                               |
| 17:3<br>6:38 | dgf                                           | Starting up SoundSystem...                                                       |
| 17:3<br>6:38 | dgf                                           | Initializing No Sound                                                            |
| 17:3<br>6:38 | dgf                                           | (Silent Mode)                                                                    |
| 17:3<br>6:39 | dgf                                           | OpenAL initialized.                                                              |
| 17:3<br>6:39 | dgf                                           | Preloading sound minecraft:sounds/ambient/underwater/<br>underwater_ambience.ogg |
| 17:3<br>6:39 | dgf                                           | Sound engine started                                                             |
| 17:3<br>6:41 | dcz                                           | Created: 1024x512 textures-atlas                                                 |
| 17:3<br>6:43 | net.minecr<br>aft.realms.<br>RealmsBri<br>dge | Realms module missing                                                            |

17:3 cmp  
6:44

```
Invalid icon for world Hermitcraft s4
java.lang.IllegalStateException: Must be 64 pixels wide
    at org.apache.commons.lang3.Validate.validateState(Validate.java:
829)
        at cmp.j(SourceFile:305)
        at cmp.<init>(SourceFile:77)
        at cmq.g(SourceFile:44)
        at cmq.<init>(SourceFile:27)
        at cmo.c(SourceFile:48)
        at cjq.a(SourceFile:312)
        at cfg.a(SourceFile:756)
        at cjb$4.a(SourceFile:212)
        at cgh.mouseClicked(SourceFile:103)
        at chd.mouseClicked(SourceFile:46)
        at cjb.mouseClicked(SourceFile:352)
        at cfi.b(SourceFile:83)
        at cjq.a(SourceFile:430)
        at cfi.a(SourceFile:83)
        at
org.lwjgl.glfw.GLFWMouseButtonCallbackI.callback(GLFWMouseButton
onCallbackI.java:36)
        at org.lwjgl.system.JNI.invokeV(Native Method)
        at org.lwjgl.glfw.GLFW.glfwWaitEventsTimeout(GLFW.java:
3108)
            at cfq.a(SourceFile:320)
            at cfg.c(SourceFile:872)
            at cfg.a(SourceFile:392)
            at net.minecraft.client.main.Main.main(SourceFile:144)
```

17:3 cmp  
6:44

```
Invalid icon for world world
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